

LESSON PLAN: TRI GOLF: YEAR 6: WEEK 2

LESSON OBJECTIVE: To continue to develop the skills to putt accurately.

WARM UP (10 MINS)

Create a large area and line all the pupils along 1 side. Select 4 people to become throwers and place them equally down each side of the area with a large soft ball. The aim is for pupils to get from one end of the grid to the other without getting hit by the ball. If hit by the ball below waist height then they are out and also become a thrower

MAIN LESSON (20 MINS)

Split the group in to pairs, each group needs 1 putter and 1 ball. Layout a variety of cones that are the same colour EG Yellow. Discuss using shoulders to generate more power, keeping arms straight and eyes on the ball. Also have the front shoulder facing the cone they want to hit. Pupils take it in turns to aim the ball at a cone. If a pupil hits a cone, they collect it then the next person has a go. Play until all the cones have been hit. Each team counts the number of cones they manage to collect.

Develop: Add another colour cone and a score system EG Red 5, Blue -5. Each team then adds up the number of cones they have collected.

GAME/COMPETITION (15 MINS)

Select 5 teams and place all of the balls in the centre of a grid. 1 at a time 1 person from the team runs to the middle and has to putt 1 ball back to their team. They then run back and give the putter to the next person in line. The team with the most balls at the end wins.

EQUIPMENT

- Putters
- Cones
- Flags
- Balls

KEYWORDS

- Power
- Accuracy
- Long
- Short

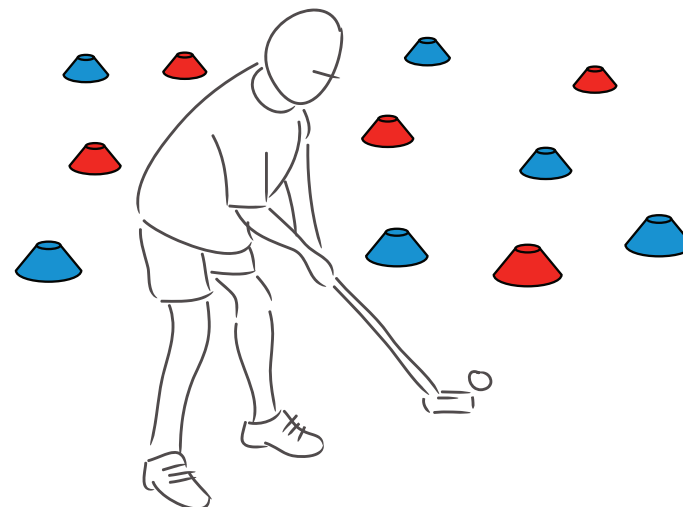
DIFFERENTIATION

LESS ABLE

- Allow no scoring system and just have to aim for each cone.

MORE ABLE

- Increase the distance of the cones.



ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	8	Can they perform the skills to use a putter to a high ability?
	7	Can they perform the skills to use a putter with a certain degree of control?
	6	Can they perform the skills to use a putter, with very little control?
Tactics, Rules & Teamwork	8	Works with their partner & demonstrates knowledge & understanding of the task.
	7	Can work with a partner & understands the task set.
	6	Starts communicating with a partner.
Show & Link	8	Can they link: the different skills and technique required to use the putter with power?
	7	Can they show and link: some of skills required to use the putter?
	6	Show how to putt.
Describe Ways to Improve	8	Are able to describe and improve performance.
	7	Are able to describe performance.
	6	Are able to see differences in performance against a simple model.
Fitness & Health	8	Shows a solid understanding of why physical activity has health benefits.
	7	Has some knowledge of why physical activity has health benefits.
	6	Has little knowledge of why physical activity has health benefits.