

# LESSON PLAN: TRI GOLF: YEAR 5: WEEK 5

**LESSON OBJECTIVE:** To learn how to choose shot selection to overcome obstacles.

## WARM UP (10 MINS)

Scatter cones around the room. In pairs, pupils use the putter to hit the cones as quickly as possible. When a cone is hit, it is taken back to where the pair teed off. Group with the most cones at the end wins.

## MAIN LESSON (20 MINS)

Lay out a variety of different holes with large and small obstacles. In pairs, pupils must navigate around the course taking in turns to take a shot. Each group receives a putter and a score card. The pairs will work together to get to every target in the least shots as possible. When teeing off the pupils must use the chipper and when putting use the putter. Pupils switch over who tees off at the start of each hole. After each target has been hit, the pupils add up how many shots it has taken them. Pair with the least shots wins.

## GAME/COMPETITION (15 MINS)

Place a large box around 20 steps away from each group. Taking in turns, each group has an attempt to try and chip the ball into the box. If they hit the box the group scores 1 point and if the ball goes in then the group score 5 points.

## EQUIPMENT

- Putter
- Chipper
- Balls
- Cones
- Flags
- Score cards

## KEYWORDS

- Decisions
- Teamwork
- Tactics
- Awareness

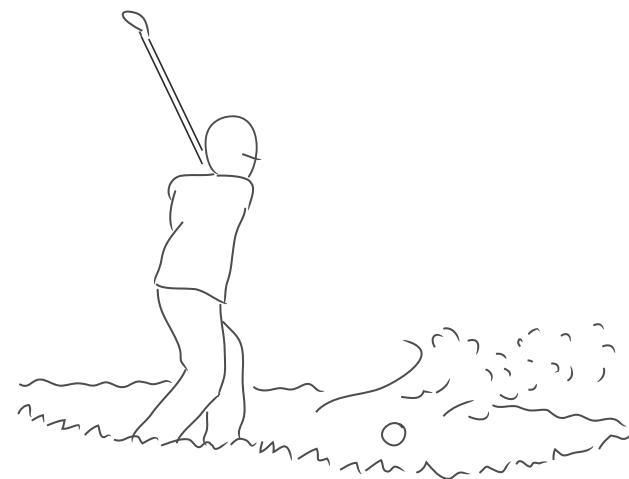
## DIFFERENTIATION

### LESS ABLE

- No obstacles.
- Targets closer.

### MORE ABLE

- Shot limit on each hole.
- If obstacles are touched they must start again.



# ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	7	Can they perform putting and chipping to a high ability?
	6	Can they perform putting and chipping with a certain degree of control?
	5	Can they perform the skills to use a putter and chipper with very little control?
Tactics, Rules & Teamwork	7	Works with their partner & demonstrates knowledge & understanding of how and when to use the chipper and putter.
	6	Can work with a partner & understands how to use the chipper and putter.
	5	Starts communicating with a partner.
Show & Link	7	Can they link: the skills required to perform an accurate shot with the putter and chipper?
	6	Can they show and link: some of skills to perform an accurate shot?
	5	Show how to chip and putt.
Describe Ways to Improve	7	Are able to describe and improve performance.
	6	Are able to describe performance.
	5	Are able to see differences in performance against a simple model.
Fitness & Health	7	Shows a solid understanding of why physical activity has health benefits.
	6	Has some knowledge of why physical activity has health benefits.
	5	Has little knowledge of why physical activity has health benefits.