

LESSON PLAN: **ROUNDERS:** YEAR 2: WEEK 6

LESSON OBJECTIVE: To be able to use their skills and knowledge of basic rules within modified games.

WARM UP (10 MINS)

Ask the pupils to stand with a partner. The teacher rolls the ball out and the two pupils have to chase the ball and see who can be the first person to scoop the ball up. They are to use the technique learned in the previous lesson.

Question: Why do we warm up?

MAIN LESSON (20 MINS)

Explain to pupils some basic rules of rounders:

- Keep hold of the bat when they are running.
- Run on the outside of the bases.
- If a fielder catches the ball, they are out.
- They need to stump 4th base with the bat.

In groups of 6, set up cones for bases and demonstrate a simple modified game. Bowler feeds the ball for the batter; they attempt to hit the ball. As soon as they have hit the ball, they run around the bases and try to get to 4th base before the fielders throw the ball back to the bowler. Rounder scored if they reach 4th before the bowler receives the ball. 3 goes each, then all swap places until everyone has had their 3 goes. Emphasise that the rules must be played to. For example, if the batter does not run on the outside of the bases, they cannot score a rounder.

GAME/COMPETITION (15 MINS)

Split class into two teams, same game but now, batters only get one attempt to hit the ball and fielders take it in turns to bowl. Pupils learn what a no ball is (when the ball is bowled below the knee or above the head, or alternatively when the ball is too wide and out of reach for the batter). If you are allowing the ball to bounce for the less able pupils, you can say a no ball is more than two bounces.

EQUIPMENT

- Cones/markers
- Base and posts
- Sponge balls
- Flat bats/paddle bats/tennis bats

KEYWORDS

- Watch the ball
- Outside of the bases
- Underarm/overarm throwing
- No ball

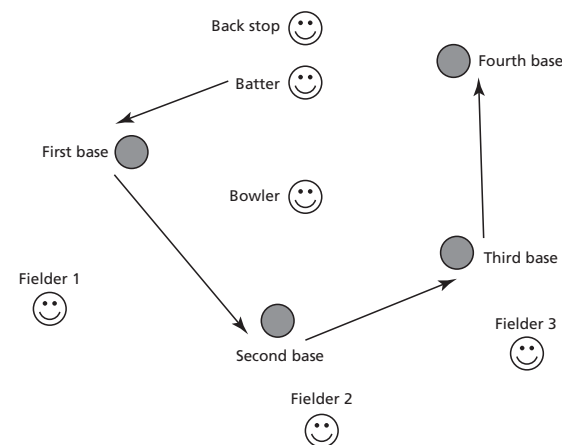
DIFFERENTIATION

LESS ABLE

- Let them feed the ball to themselves when batting or allow the ball to bounce first.

MORE ABLE

- Bowler feeds the ball to them.



ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	4	Can they perform their batting, throwing and catching skills to a high ability?
	3	Can they perform their batting, throwing and catching skills with a certain degree of control?
	2	Can they perform their batting, throwing and catching skills, but to a low ability?
Tactics, Rules & Teamwork	4	Works in a team & demonstrates the use of tactics using short passes for accurate throwing and catching & the understanding of rules.
	3	Can work in a team to get the ball back to the bowler & understands the rules.
	2	Starts communicating within a team when throwing and catching. Shouting for the ball.
Show & Link	4	Can they link: catching, running/fielding and batting together to a high ability?
	3	Can they show and link: throwing, catching and running together?
	2	Show the fundamental throwing and catching together?
Describe Ways to Improve	4	Are able to describe and improve performance.
	3	Are able to describe performance.
	2	Are able to see differences in performance against a simple model.
Fitness & Health	4	Shows a solid understanding of why Rounder's has health benefits.
	3	Has some knowledge of why Rounder's has health benefits.
	2	Has little knowledge of why Rounder's has health benefits.