

LESSON PLAN: BASKETBALL: YEAR 6: WEEK 6

LESSON OBJECTIVE: To be able to plan and run a mini tournament.

WARM UP (10 MINS)

Student leads warm up: In groups of 5, students will perform a pulse raiser, a relevant basketball activity and stretches.

MAIN LESSON (10 MINS)

Split the class into teams of 5 of varying abilities. Each member of the team pulls a role/responsibility out of a hat and will perform that job during 'training'. The roles to be given out are:

1. Attacking Coach
2. Defending Coach
3. Manager
4. Photographer
5. Referee

The teams will then train as a team with the attacking and defending coaches coming up with a drill each in order to improve their team's performance before the tournament. The manager will decide what positions to play his players in whilst the photographer will take photos of training to celebrate how far they have progressed as a class. The referee will officiate the game with the other team's referees during the tournament.

GAME/COMPETITION (25 MINS)

The teams will play each other in 5 minute matches. The managers will pick positions and give team talks, referees will officiate the games between them.

Rules:

- Teams will receive 2 points for every successful basket.
- 1 point will be given for hitting the rim without the ball going in.
- If the ball goes out of play, it is restarted with a pass.
- 2 points for a win, 1 for a draw and 0 for a loss.
- At the end of the games team who have the most points wins. If there is a tie, the 2 team's joint on points play 1 minute of golden goal to see who the overall winner is.

EQUIPMENT

- Balls
- Bibs
- Role cards
- Hoops x4
- Score sheet

KEYWORDS

- Attacking
- Defending
- Organisation
- Team-work
- Roles/responsibilities

DIFFERENTIATION

LESS ABLE

- Can stand closer to the basket when shooting.
- Can have a protective 'bubble' around them during gameplay.

MORE ABLE

- Stand further away from the basket when shooting.
- Only allowed to hold onto the ball for a certain amount of time during gameplay.



ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	8	Can they perform all of the taught skills to a high ability?
	7	Can they perform the skills with a degree of control?
	6	Can they show an understanding of the skills?
Tactics, Rules & Teamwork	8	Works with their partner/team & demonstrates knowledge & understanding of the rules.
	7	Can work with a partner/team & understands the rules.
	6	Starts communicating with a partner/team.
Show & Link	8	Can they link: everything learnt into a game situation?
	7	Can they show and link: most of what has been taught into a game situation?
	6	Show they can participate in a game.
Describe Ways to Improve	8	Are able to describe and improve performance.
	7	Are able to describe performance.
	6	Are able to see differences in performance against a simple model.
Fitness & Health	8	Shows a solid understanding of why physical activity has health benefits.
	7	Has some knowledge of why physical activity has health benefits.
	6	Has little knowledge of why physical activity has health benefits.