

LESSON PLAN: BASKETBALL: YEAR 6: WEEK 5

LESSON OBJECTIVE: To use all skills learnt and put them into a game situation.

WARM UP (10 MINS)

Pick four people and give them a ball each. Pupils have to stand in a corner of the hall. The rest of the children have to stand in the middle. When the teacher says go, the children in the middle have to run around in a clockwise or anticlockwise direction trying not to get hit by the balls. If they are hit on or below the knees then they are out of the game and have to sit out for the round. Once thrown, the corner children have to carefully walk into the middle of the hall to collect their ball. They must then return to their corner before they can throw the ball again.

MAIN LESSON (20 MINS)

Split the class into 4 teams of equalling ability, teams will play each other in 5 minute matches.

Rules:

- Teams will receive 2 points for every successful basket.
- 1 point will be given for hitting the rim without the ball going in.
- If the ball goes out of play, it is restarted with a pass.
- 2 points for a win, 1 for a draw and 0 for a loss.
- At the end of the games team who have the most points wins. If there is a tie, the 2 team's joint on points play 1 minute of golden goal to see who the overall winner is.

GAME/COMPETITION (15 MINS)

In pairs students will attack the basket. The first student will lay-up, if they miss the second student will shoot the rebound. If either student scores the pair go through to the next round but if both miss then they are out. The last pair left in wins.

EQUIPMENT

- Balls
- Score sheet
- Bibs
- Cones
- Hoops x 4

KEYWORDS

- Attacking
- Defending
- Organisation
- Team-work

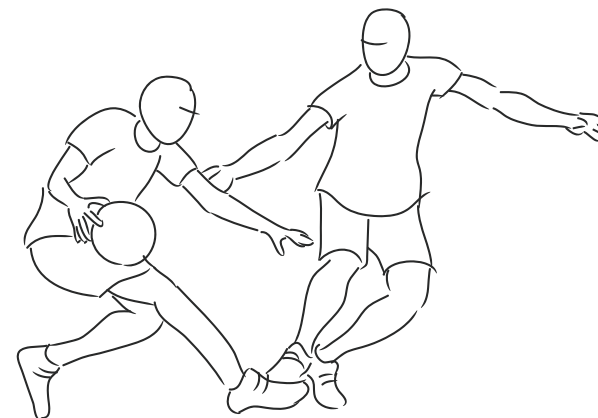
DIFFERENTIATION

LESS ABLE

- Can stand closer to the basket when shooting.
- Can have a protective 'bubble' around them during gameplay.

MORE ABLE

- Stand further away from the basket when shooting.
- Only allowed to hold onto the ball for a certain amount of time during gameplay.



ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	8	Can they perform passing, dribbling and shooting successfully at a high standard?
	7	Can they perform passing, dribbling and shooting most of the time?
	6	Can they show an understanding of the skills?
Tactics, Rules & Teamwork	8	Works with their partner/team & demonstrates knowledge & understanding of the rules.
	7	Can work with a partner/team & understands the rules.
	6	Starts communicating with a partner/team.
Show & Link	8	Can they link: everything they have learnt in a game situation?
	7	Can they show and link: most of what has been taught into a game situation?
	6	Show they can participant in a game.
Describe Ways to Improve	8	Are able to describe and improve performance.
	7	Are able to describe performance.
	6	Are able to see differences in performance against a simple model.
Fitness & Health	8	Shows a solid understanding of why physical activity has health benefits.
	7	Has some knowledge of why physical activity has health benefits.
	6	Has little knowledge of why physical activity has health benefits.