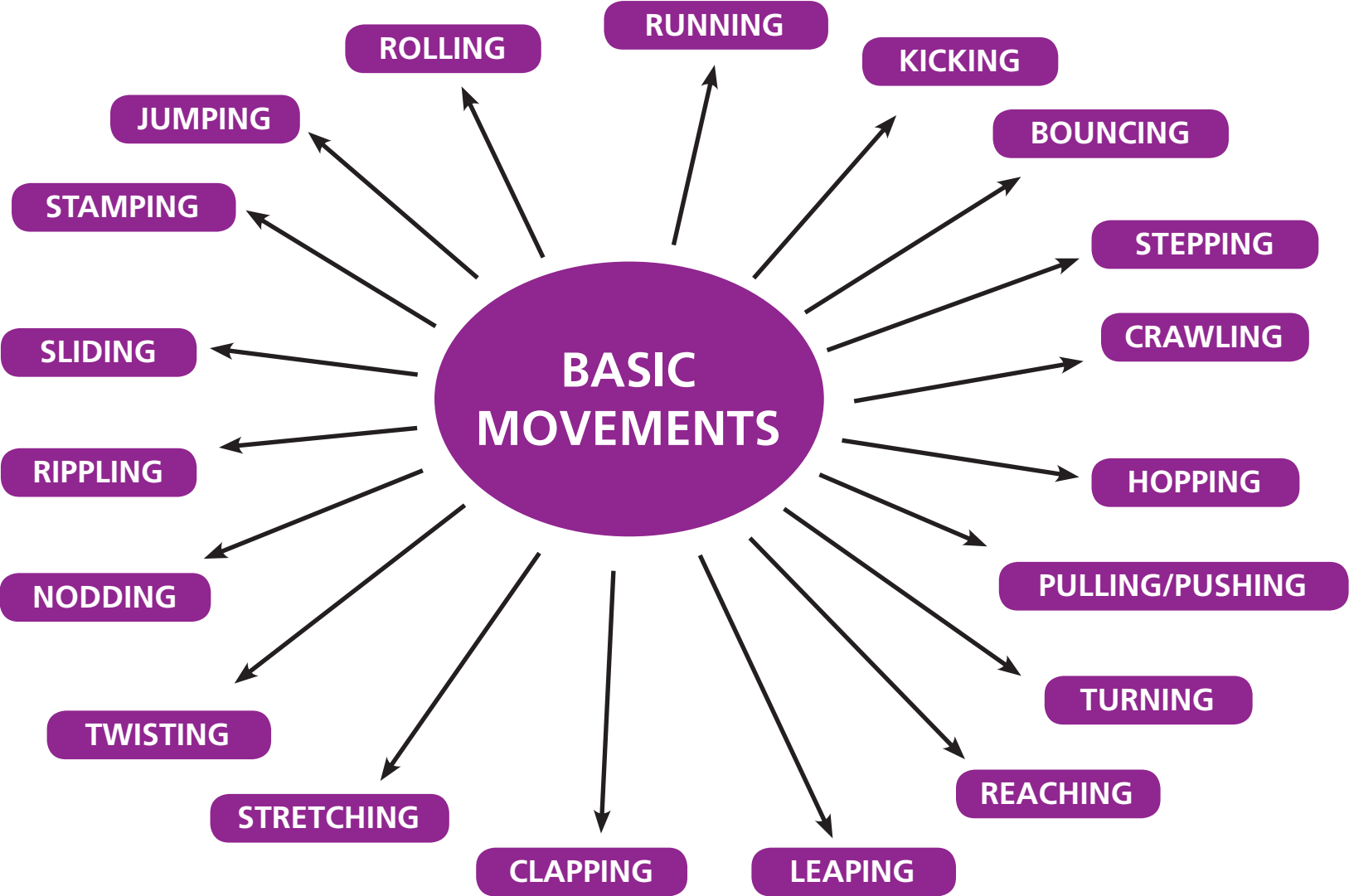


# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 1**

## MAIN LESSON: BASIC MOVEMENTS

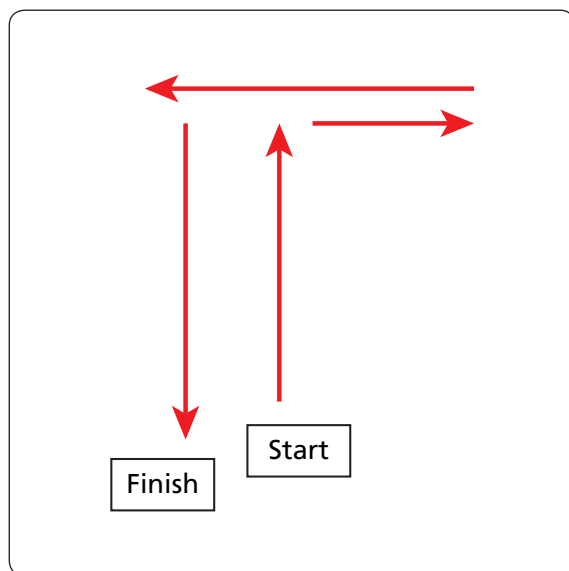


# RESOURCE CARD: **DANCE:** YEAR 4

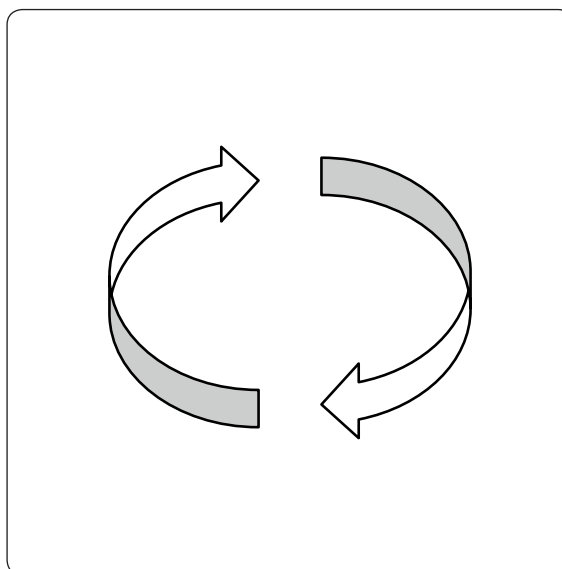
RELATES TO: **WEEK 1**

## GAME / COMPETITION: EXAMPLES OF FLOOR PATTERNS

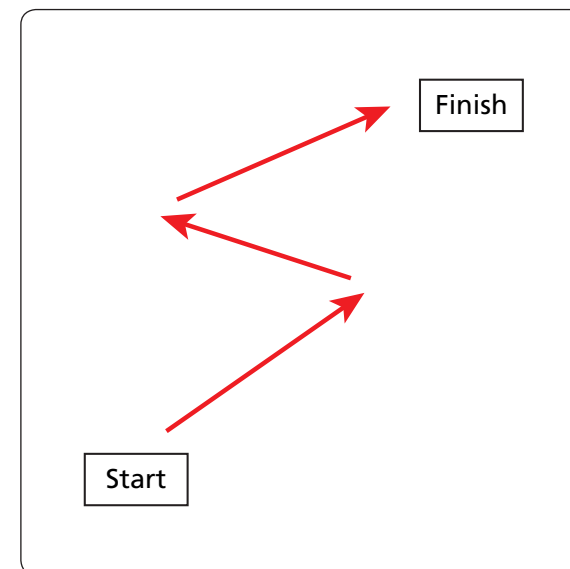
THE 'T SHAPE'



THE CIRCLE



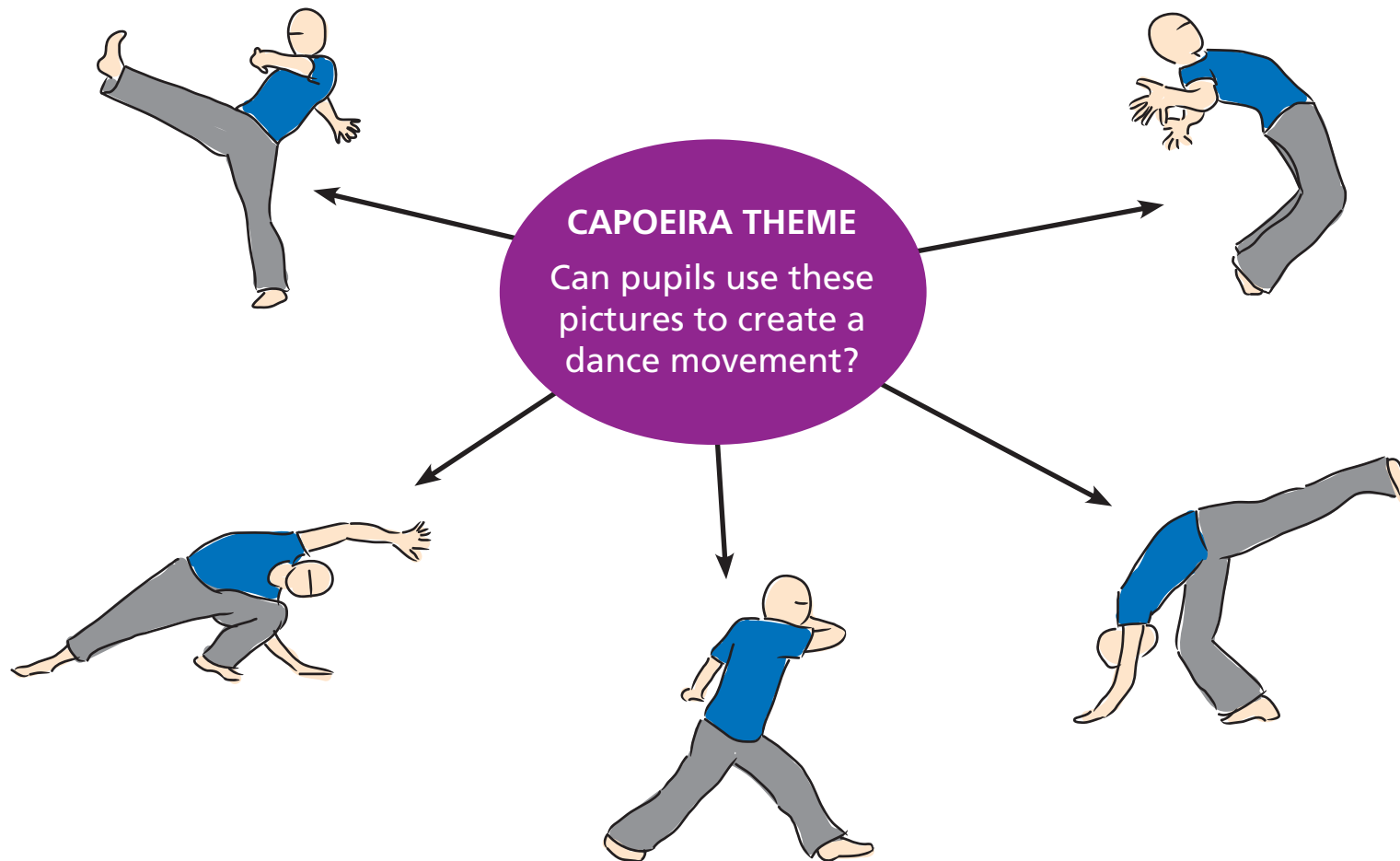
THE ZIG ZAG SHAPE



# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 2**

## MAIN LESSON: EXAMPLES OF STIMULI FOR CAPOEIRA DANCE



# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEKS 3, 4, 5 & 6**

**MAIN LESSON: STAGE DIRECTIONS**

**UPSTAGE  
RIGHT**

**UPSTAGE**

**UPSTAGE  
LEFT**

**RIGHT  
STAGE**

**CENTRE**

**LEFT  
STAGE**

**DOWNSTAGE  
RIGHT**

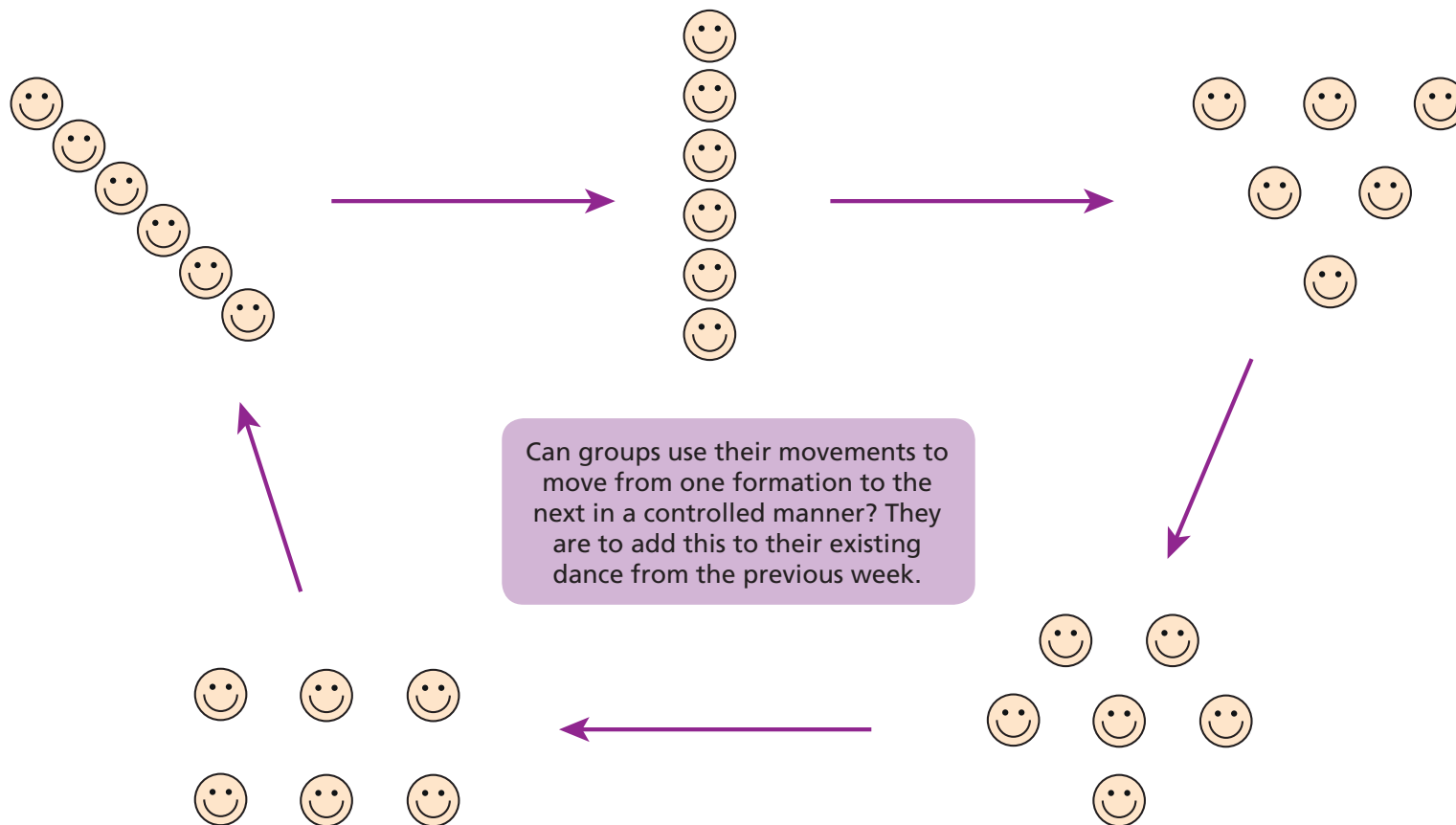
**DOWNSTAGE**

**DOWNSTAGE  
LEFT**

# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 4**

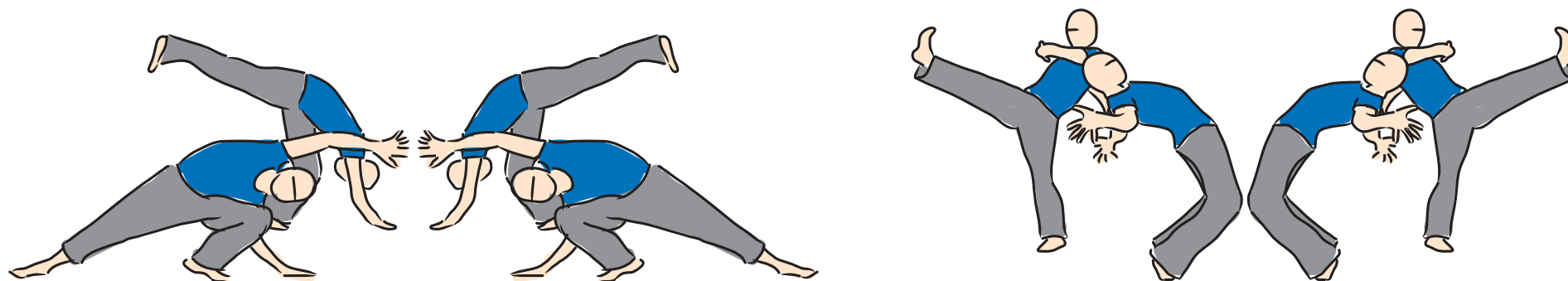
## MAIN LESSON: EXAMPLES OF FORMATIONS FOR GROUPS OF SIX



# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 5**

## MAIN LESSON: EXAMPLES OF START AND FINISH POSITIONS FOR CAPOEIRA THEME

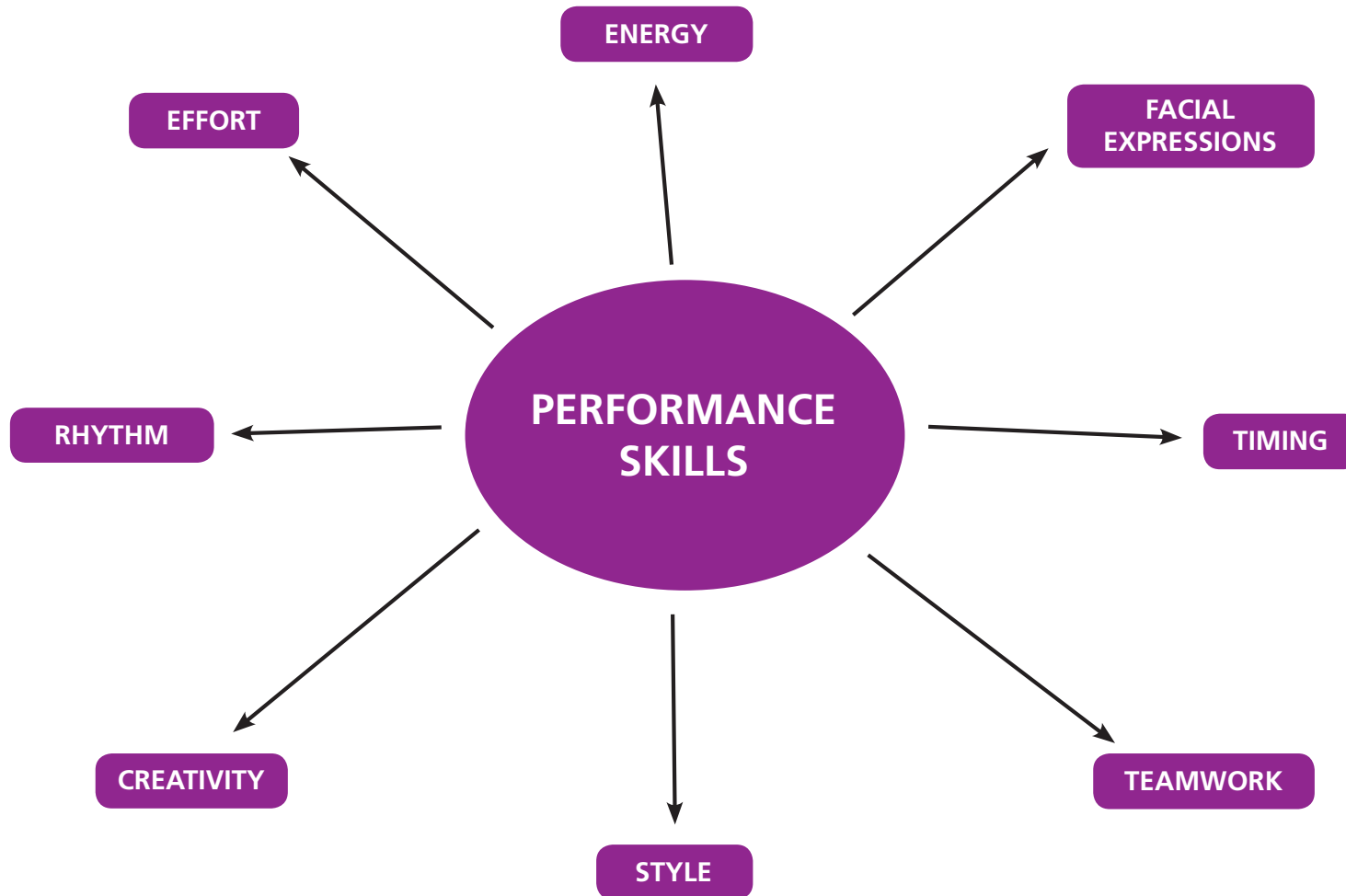


Pupils are to use symmetry and different levels where possible within their positions.

# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 6**

## MAIN LESSON: PERFORMANCE SKILLS



# RESOURCE CARD: **DANCE:** YEAR 4

RELATES TO: **WEEK 6**

NAMES	TECHNIQUE	TIMING (UNISON AND CANON)	FORMATIONS	TEAMWORK	PRESENTATION AND EFFORT	OVERALL SCORE
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10
	/2	/2	/2	/2	/2	/10

