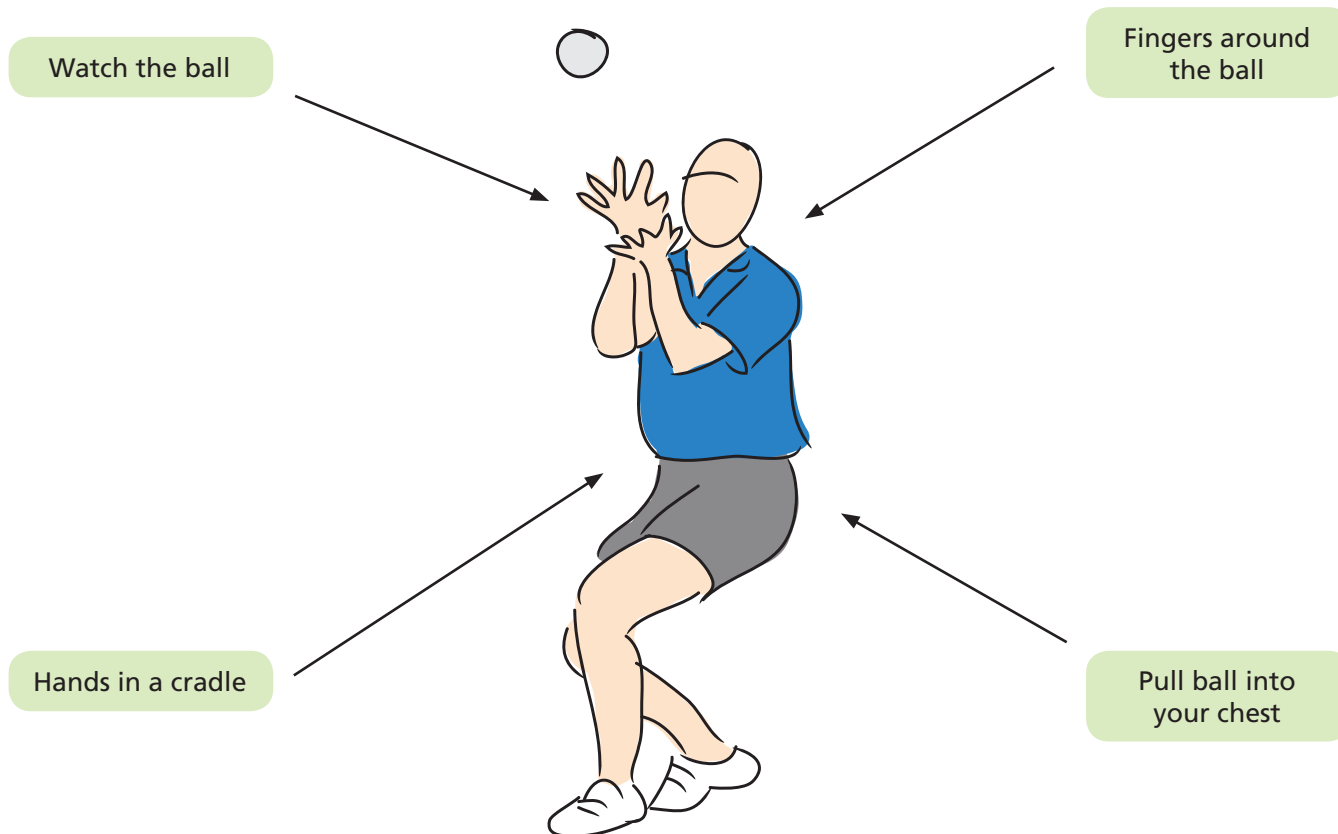


# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 1**

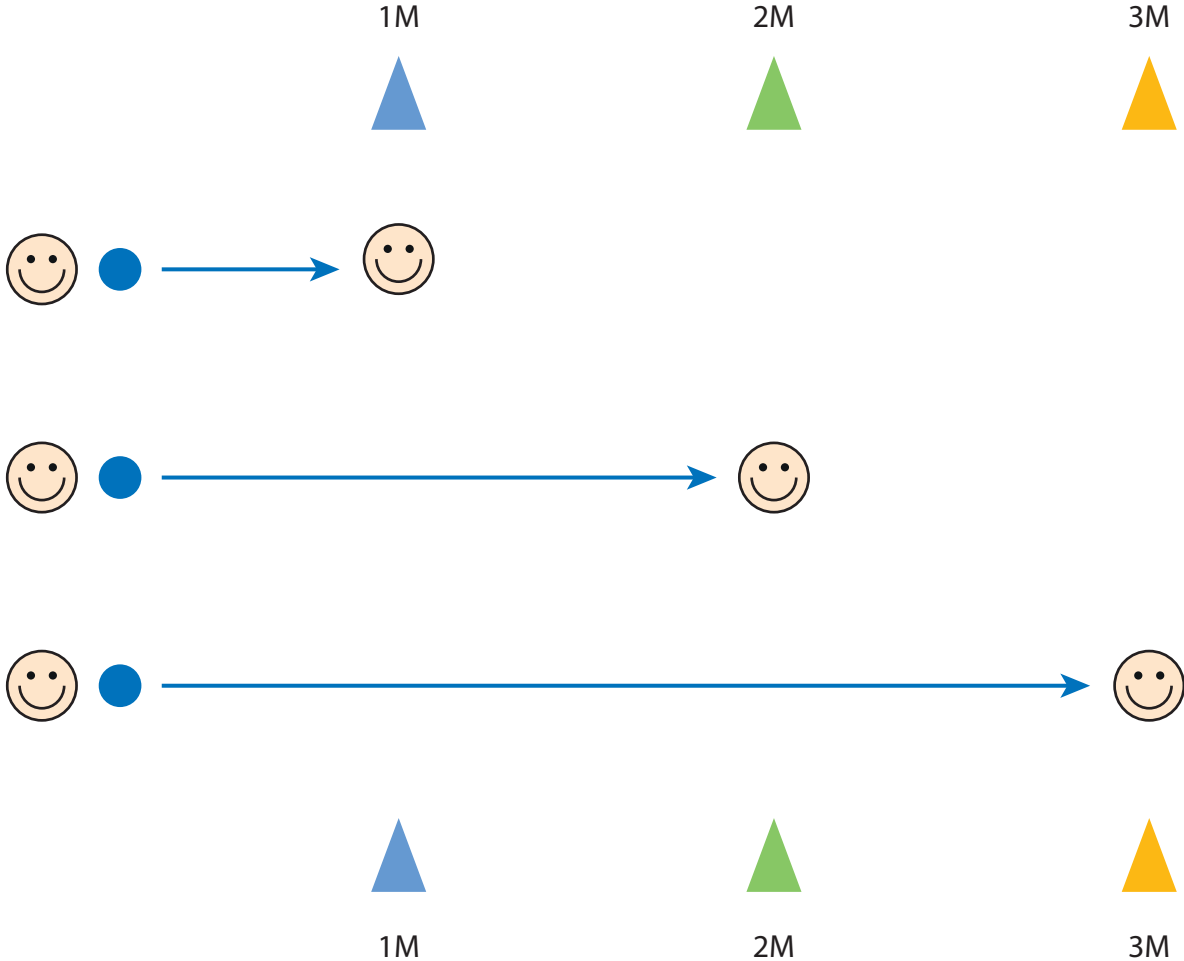
## WARM UP: CATCHING



# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 2**

## MAIN LESSON: DEVELOP: THROWING THE BALL OVER A SHORT DISTANCE



## KEY



Player



Ball



Cone



Where the ball moves to

# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 3**

## MAIN LESSON: **BATTING**

Hold the bat back, ready to strike

Look at the bowler

Swing the bat forward in a fast circular motion

Keep looking at the ball

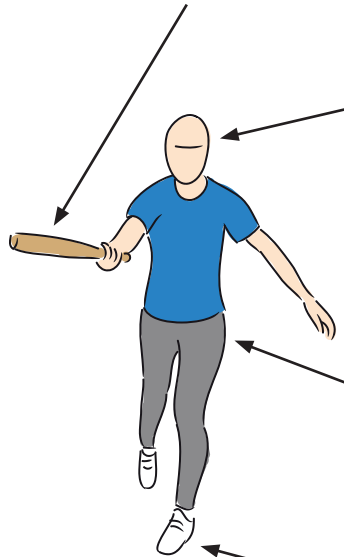
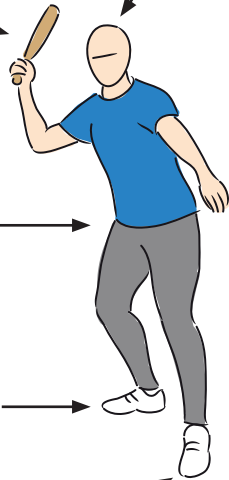
Stand sideways

Rotate hips to face the bowler

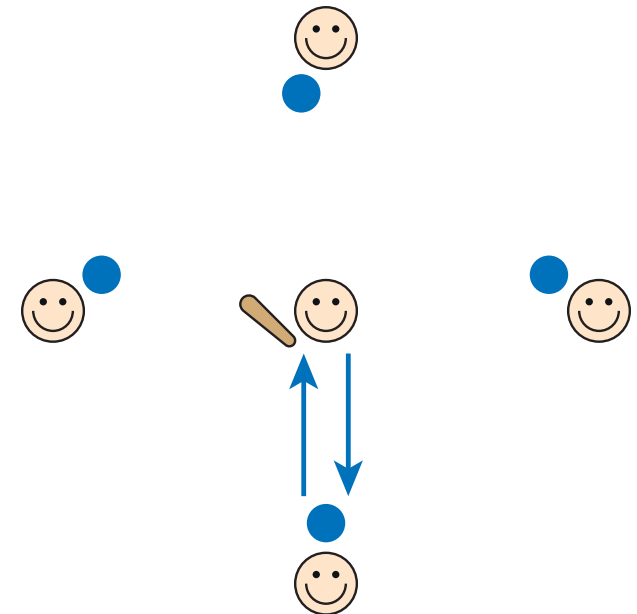
Weight on back foot

Weight on front foot

Front foot facing the bowler



## MAIN LESSON: **DIAMOND ROUNDERS**



## KEY



Player



Ball



Where the ball moves to

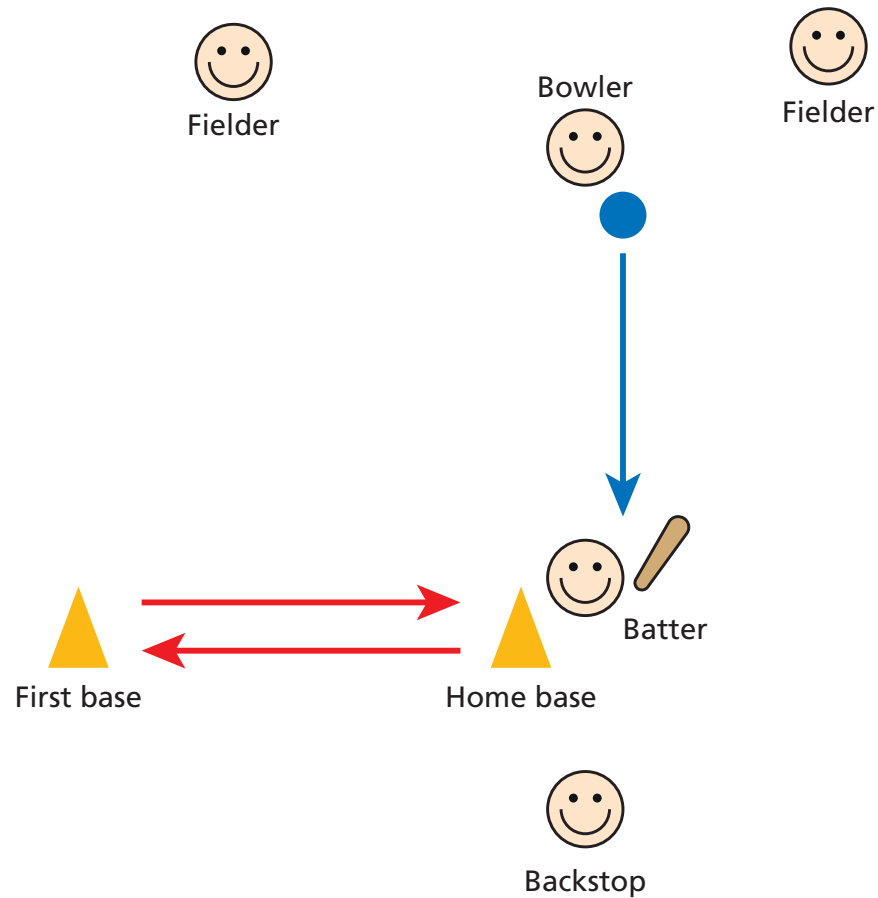


Bat

# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 3**

## GAME / COMPETITION: **SMALL GAME**



Remember that the fielders, bowler or backstop cannot run with the ball. They must use underarm throwing technique.

## KEY



Player



Ball



Cone



Where the ball moves to



Where the player moves to

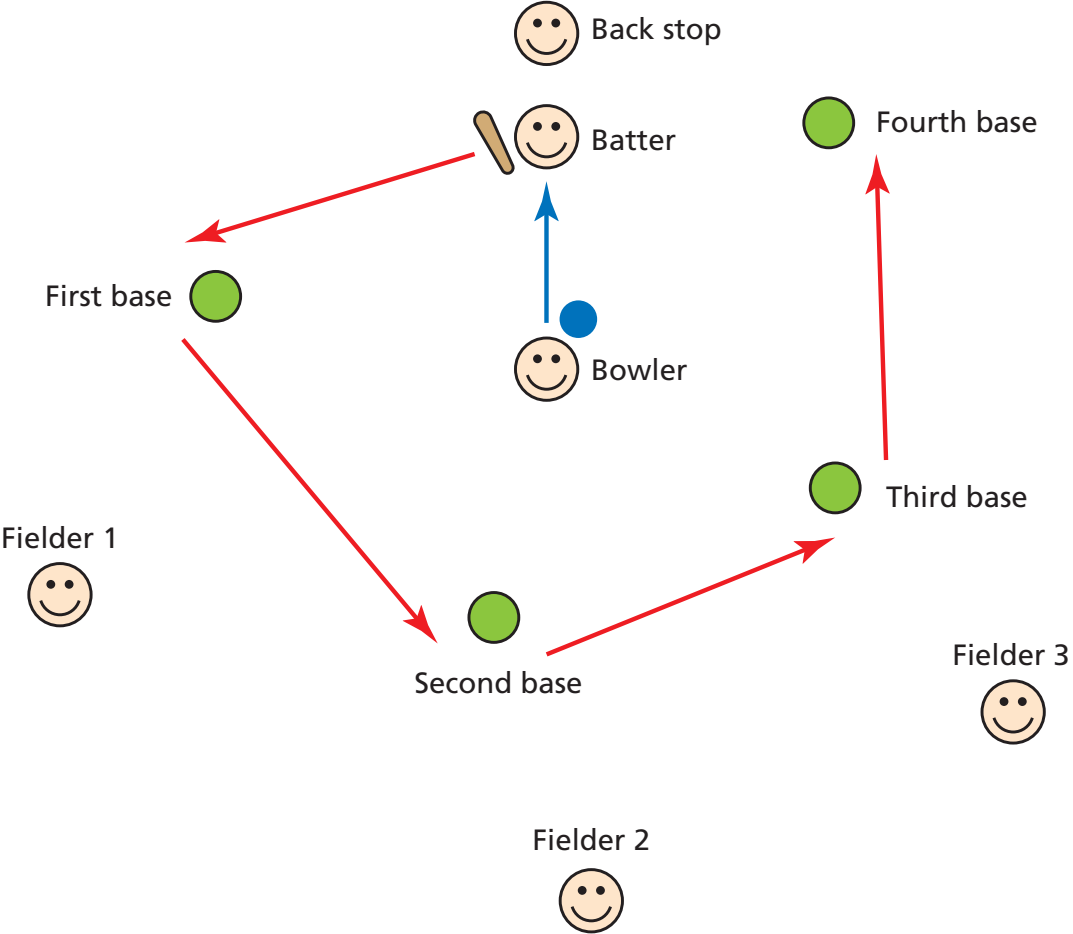


Bat

# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEKS 4 & 5**

## GAME / COMPETITION: **BEAT THE BALL**



## KEY



Player



Ball



Bat



Where the ball moves to

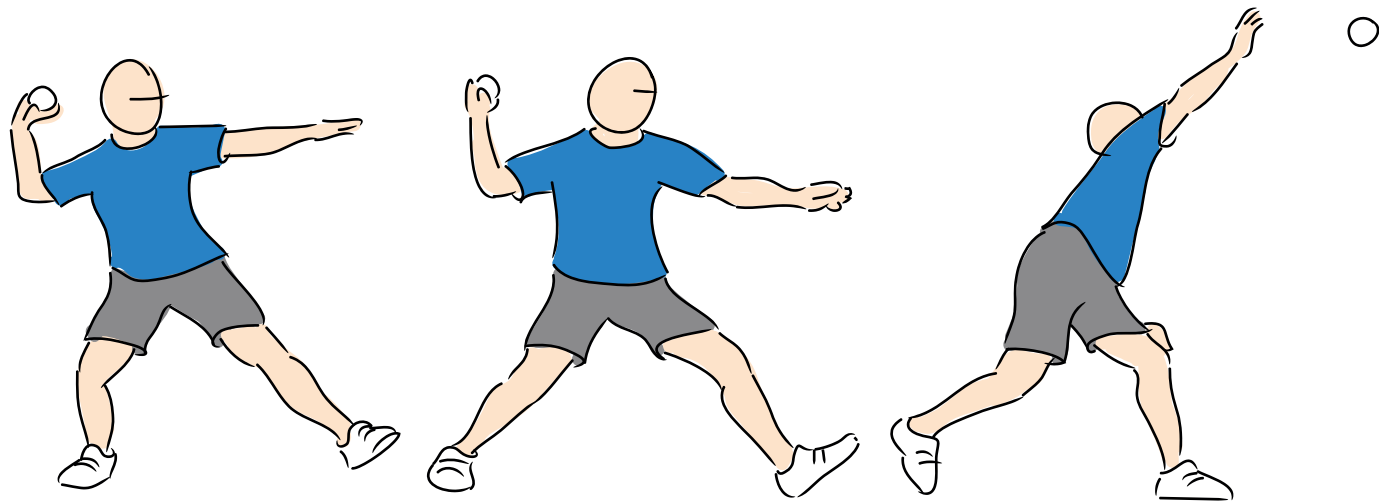


Where the player moves to

# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 5**

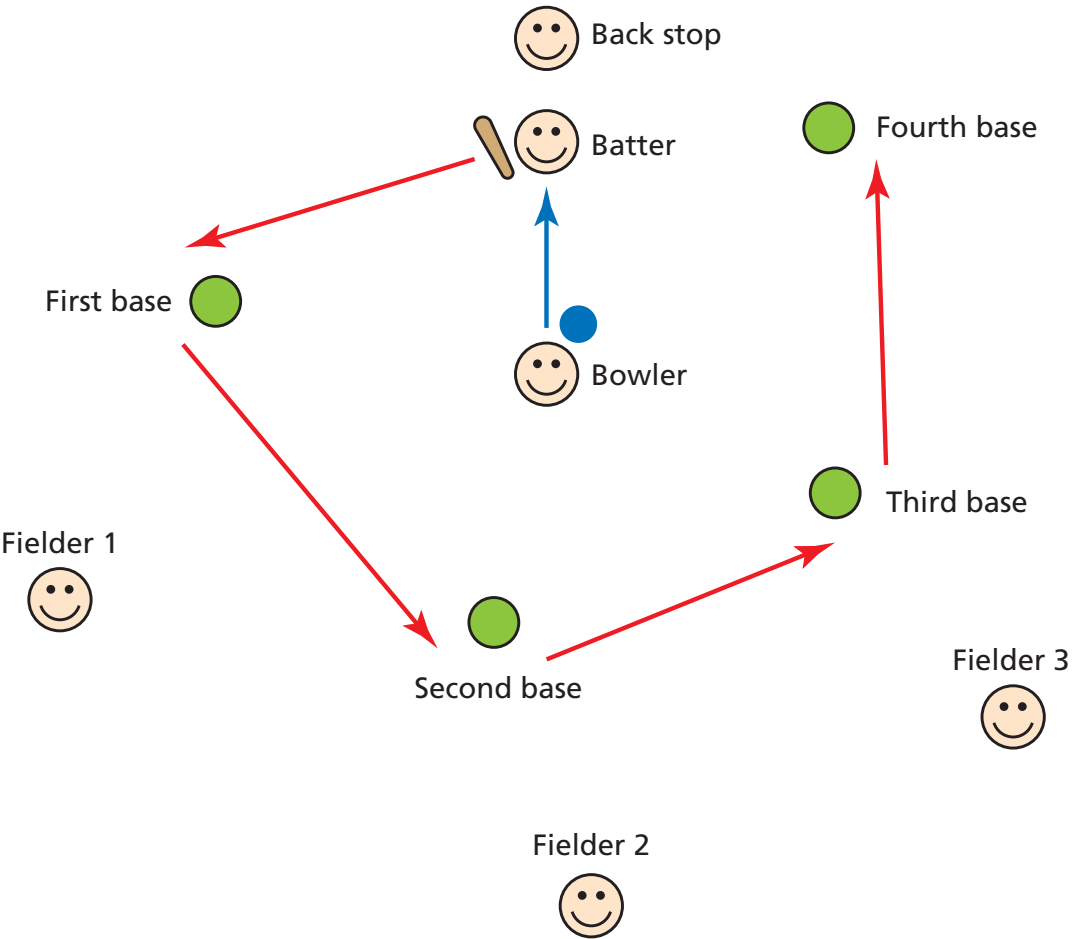
## MAIN LESSON: **OVERARM THROW**



# RESOURCE CARD: **ROUNDERS:** YEAR 3

RELATES TO: **WEEK 6**

## MAIN LESSON / GAME / COMPETITION: MINI GAME



## KEY



Player



Ball



Bat



Where the ball moves to



Where the player moves to