Computing Step 9-1 Descriptors

| Step | Descriptor |
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| 9 | To achieve a Step 9 candidates will be able to: |
| | analyse and decompose a range of complex problems and create an algorithm without any help |
| | • use a range of programming techniques in two text based languages confidently |
| | write efficient code using a wide range of techniques, data structures and recursion |
| | systematically resolve errors and build robust programs |
| 8 | To achieve a Step 8 candidates will be able to: |
| | • analyse and decompose a more complex problem and create an algorithm without any help. |
| | write an algorithm using a flow chart and pseudo code |
| | create an accurate algorithm |
| | • use a range of programming techniques in two text based languages |
| | write efficient code using a range of techniques |
| | apply MOD/DIV and exponential to solve problems |
| | systematically resolve errors and build robust programs |
| 7 | To achieve a Step 7 candidates will be able to: |
| | analyse and decompose a complex problem, create an algorithm without any help |
| | create an accurate algorithm |
| | use more than one text based programming language |
| | use a range of casting and file handling skills |
| | always write programs using procedure/ suitable functions |
| | write nested statements |
| | explain what exponential means |
| | • access/ modify 1d and 2d arrays |
| | use a query language/search for data |
| | • tests on programs are through |
| 6 | To achieve a Step 6 candidates will be able to: |
| | analyse and decompose a more complex problem, create an algorithm with some help |
| | create a mostly accurate algorithm |
| | have confidence in using at least one text based language use procedures in code |
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| | • research and find new ways to program problems (functions) |
| | create a two dimensional array solve Boolean logic problems of more than 2 levels |
| | solve an MOD/DIV problem |
| | • use records to store data |
| | systematically use a range of tests on programs |
| 5 | To achieve a Step 5 candidates will be able to: |
| | analyse and decompose a simple problem, create an algorithm with some help |
| | • create an almost perfect algorithm that includes variables, decisions and a loop |
| | use an algorithm to create a program in a text based language |
| | explain what variables/ data types are needed |
| | write a program using casting/ file handling |
| | explain what functions/procedures are |
| | • solve Boolean logic problems (2 levels) |
| | • explain MOD/DIV |
| | • create and store data in a 1d array |
| | always test programs |
| | amajo cost programo |

| 4 | To achieve a Step 4 candidates will be able to: |
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| | Practise writing sequences and don't require much help to make my own |
| | work out the outcome of an algorithm using different data |
| | make an algorithm with a loop (iteration) |
| | write a program with a loop (iteration) |
| | explain where variables are required |
| | • give an example of a data type |
| | • solve a simple Boolean logic problem |
| | know what the system life cycle is |
| | explain why a program needs to be tested |
| 3 | To achieve a Step 3 candidates will be able to: |
| | write a set of instructions with some processing and a decision (selection) |
| | make an algorithm with a decision |
| | • write a program (using a block/object orientated programming language) with a decision |
| | (selection) • use a variable |
| | • add, subtract, divide and multiply 2 digit numbers |
| 2 | To achieve a Step 2 candidates will be able to: |
| | • requires help to break problems down |
| | make an algorithm with an input and output |
| | write a program with an input |
| | • state what a variable is |
| | • add, subtract, divide and multiply simple numbers |
| 1 | To achieve a Step 1 candidates will be able to: |
| | • follow simple instructions to create an algorithm with an input and output |
| | add and subtract with simple numbers |
| | • identify a program with a simple input |